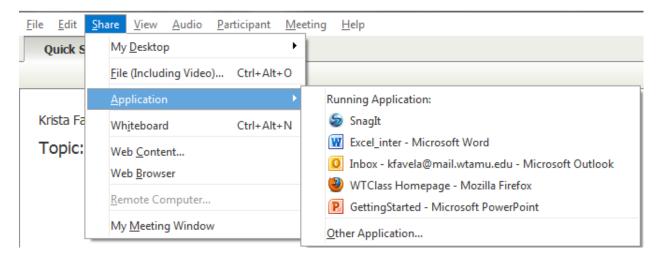
# **Sharing Applications**

You can use application sharing to show all participants one or more applications on your computer. Application sharing is useful for demonstrating software or editing documents during a meeting.

Participants can view the shared application, including all mouse movements without having to run the application that you are haring on their computer.

### To Begin Sharing an Application:

In the Meeting window, click **Share**, then **Application**, and then select the application you wish to share.



## To Stop Sharing an Application:

Open the tool bar at the top of your screen and select Stop Sharing

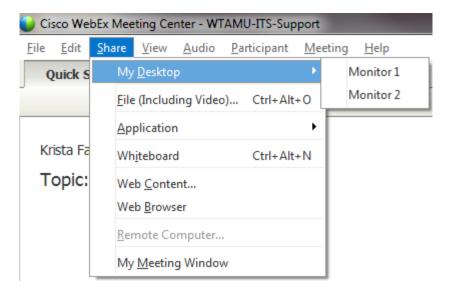


# **Sharing Your Desktop**

You can share the entire content of your computer, including any applications, windows, and file directories that reside on it. Participants can view your shared desktop, including all mouse movements.

### **To Begin Sharing Your Desktop:**

In the Meeting window, click **Share**, then **My Desktop**, and then select the monitor you wish to share (if you have more than one monitor).



# **To Stop Sharing Your Desktop:**

Open the tool bar at the top of your screen and select Stop Sharing

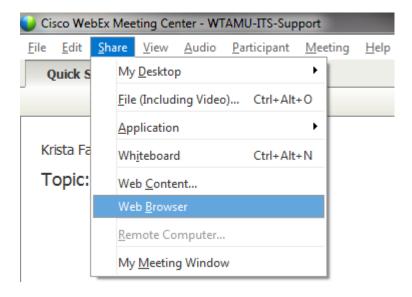


## **Sharing Your Web Browser**

A presenter uses Web browser sharing to show all participants all Web pages that he or she accesses in a browser. Web browser sharing is useful for showing participants Web pages on the Internet. Participants can view the presenters Web browser, including mouse movements, in a sharing window on their screens.

### **To Begin Sharing Your Web Browser:**

In the Meeting window, click **Share**, and then **Web Browser**.



### To Stop Sharing Your Web Browser:

Open the tool bar at the top of your screen and select **Stop Sharing** 



**Note:** Sharing **Web Browser** differs from sharing **Web Content** in that **Web Browser** allows the instructor to control what webpages are being seen. Participants are unable to interact with the Web Browser. **Web Content** allows students to click links and interact with the web page. However, if a participant moves to a page that you do not want them to access, there is no way for the participant to return to the page they need to be accessing.